

Midas PRO X Firmware

Version G3.4.6 rel-9 (31 July 2019)

New Features

New Effect: TC Reverb: VSS4

Presets: Save and overwrite dialogue pop-up

Presets: Insert patching can be stored and loaded separate to whole system

Tap Tempo: Pop-up dialogue to type in speed and rate

Overview/GUI: Automation scenes now displayed in console overview/default for Pro X

Preferences: 'Output meters pre' option - distinct from Input meters pre (previous global)

Automation: Scope Key available for Pro X

Preferences: Option to isolate surface navigation buttons

Preferences: Option to isolate Area B with automate paging

• Show Editor: Mutes and Faders now available as separate options

Fixes

• DSP: Fixed issue with POST test false errors at boot-up

Fixed boot-up issue with keepalive

Fixed boot-up issue with race conditions

Surface/MC: Fixed Surface freeze due to MC application error

• IO/router: Improved issue where IO would not unmute output when connected to

NB expansion module and booted up before Neutron.

• FX: Fixed issue where M350 reverb recalls settings incorrectly in automation

Groups: Fixed issue collapse linked outputs could be missing from VCA/POP groups

if right linked channel selected

Groups: Fixed issue Channels could not be removed from POP/VCA via surface if

linked input selected

Flip mode: Fixed issue where FLIP stuck on in Area B when turning off Sync to Area B

mid-operation

• Patching: Fixed issue where CM-1 output patching did not update between scenes in

automation



Direct Outputs: Fixed issue where Dir Out showed on surface as patched but would not

unmute on scene recall when patched to CM-1

Solo/Monitor: Fixed - Stereo Aux Sends contribution to monitor bus no longer sums

to mono

FLIP: Can now be selected when no channel is selected on GUI #2

Detail Strip/GUI: Fixed issue where EQ detail section button could sometimes display

Compressor

• FX/Preset: Fixed issue where single effects preset could not be stored

• FX: DEQ frequency value can go out of range when rapidly and significantly

changed back and forth.

Logs: Prevented issue with interlink errors posting rapidly to the logs