

Behringer WING-DANTE update instructions

For updates with WING Firmware 3.0.6+ or AoIP-Dante module relocation

Starting with WING Firmware 3.0.6, updated configurations are required for both the internal Dante module and the external WING-DANTE expansion card.

Follow these instructions to update the Dante module firmware in the following cases:

- Updating the console to firmware 3.0.6 or higher while using the WING-DANTE expansion card or the internal WING-DANTE AoIP module.
- Relocating the AoIP module between the external WING-DANTE card slot and the internal AoIP module slot in the WING console.

Firmware update procedure

1. Download the correct firmware file from Behringer.com. The following files are available:
 - wing64x64_B_int_BK2 (internal module, Brooklyn II, console FW 3.0.6+)
 - wing64x64_B_int_BK3 (internal module, Brooklyn 3, console FW 3.0.6+)
 - wing-dante64_B_ext_BK2 (external expansion card, Brooklyn II, console FW 3.0.6+)
 - wing-dante64_B_ext_BK3 (external expansion card, Brooklyn 3, console FW 3.0.6+)

2. Connect the console to the DANTE network.

3. On Windows

- Open Command Prompt (cmd)
- Run the following command (including the quotation marks):

```
"C:\Program Files\Audinate\Dante Updater\Dante Updater.exe" --allow-override
```

On MacOS

- a. Open the Terminal app.
- b. Run the following command:

```
/Applications/Dante\ Updater.app/Contents/MacOS/nwjs --allow-override
```

4. Click the dropdown menu in the top-right corner, open ADVANCED SETTINGS and enable the following options:

- ✓ ALLOW IMPORTED FIRMWARE
- ✓ Allow override of device matching

Click on APPLY.

5. Navigate to LIBRARY › IMPORTED FILES. Click on IMPORT FIRMWARE and select the firmware file you downloaded in step 1.
6. Go to the HOME tab and select the Dante module or expansion card in the IMPORTED FIRMWARE FILES list.
7. Click on UPDATE SELECTED DEVICES, check the box "I understand that audio will be interrupted" and click UPDATE NOW.
8. Wait for the update process to complete.
9. Once prompted, reboot the Dante module.