mediavalet CULTURE CODE



WE ARE mediavalet



What matters most to our customers and sets us apart from all others...

to deliver the most scalable, secure and user-friendly digital asset management solution - on the planet!



to solve fundamental challenges facing the digital world.

{ to solve }

David MacLaren, our founder and CEO, and Jean Lozano, our CTO, created MediaValet to solve a fundamental challenge being faced by another company David founded in 2000, VRX Studios.





VRX was the largest hospitality photography company in the world. In 2010, it was struggling to manage over 40 terabytes of media assets for fifteen thousand hotel customers in 122 countries around the world.

David and Jean spent a year searching and testing existing DAM solutions but to no avail.

Never shy to tackle a challenge, David and Jean decided to **build the very first** 100% cloud-based, enterprise class, digital asset management system (DAM) and they built it on Microsoft's cutting edge platform-as-a-service (PaaS) cloud offering, Azure.

This complete disregard for "can't be done" or "it'll be too difficult", is **part of our DNA** - it's a part of who we are and what we'll achieve in the future. Each of us is not held back by general preconceptions or existing technology – we envision solutions and then we go forth and build.

On October 1st, 2014, MediaValet officially became a company after David spun it out and sold VRX Studios.

{ fundamental } fuhn-duh-men-tal

adjective;

1. serving as, or being an essential part of, a foundation or basis;

How often have we come across someone and when asked why they did something a certain way, they say "because, that's how it's always been done".

There are trends afoot that will make many, if not all, of our current processes, techniques, and "ways we do things" obsolete or completely irrelevant. **The cloud** is one of these, as too is the voracious appetite of consumers for content (videos, photos, graphics, audios files, etc.).

{ digital world }

Almost 4.5 billion people – 57% of the world's population – are connected and using the internet today*.

From 2018 to 2025, the digital universe is expected grow approx. 61%—from 33 million petabytes to 175 million petabytes**.

* DataReportal Global Digital Statshot Report https://datareportal.com/reports/digital-2019-internet-trends-in-q3

**IDC Data Age 2025 Report https://www.seagate.com/ca/en/our-story/data-age-2025/

We live and work in a digital universe today and we can't ignore how this is affecting the ways we do things and what we demand – both as consumers and as businesses. Digital problems are now human problems and we want to **make this world a better place** to live and work – one solution at a time.



1. Always explore new ways of doing things.

2. Always enjoy the journey.

3. Always be humble yet proud of everything we do.

4. Always strive to be better.

5. Always care about the people around us.

Always explore new ways

of doing things.

"We keep moving forward, opening new doors, and doing new things, because we're curious and curiosity keeps leading us down new paths."

~ Walt Disney





2

Always

enjoy the journey.



We love what we do - and it shows.



3

be humble yet proud

of everything we do.

"Humility is not thinking less of yourself, it's thinking of yourself less."

~ C.S. Lewis





4

Always

strive to be better.





5

Always care about

the people around us.



We care and we have big hearts. That's why we never limit support and consider each customer call a gift.

Our customers are our business and our business is our customers.



#MediaValetLife is good.





















#MediaValetLife is good.



















