

# **Axon VR**

## **Virtual Reality-Based Training (vRBT) Live Action – International**



### **Brazil Scenarios**

## **FACILITATOR'S GUIDE**



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## FACILITATOR'S GUIDE OVERVIEW & USAGE TIPS

This Facilitator's Guide is customizable, enabling you to adapt it to your specific needs for tracking trainee progress, preparing for and conducting training sessions, and debriefing and assessing trainees after they complete the Virtual Reality-Based Training (vRBT) Live Action scenarios in-headset.

### TRAINING SESSION PREPARATION

**NOTE:** Trainers should complete the scenarios in-headset at least once prior to facilitating these scenarios with trainees.

|                            |   |
|----------------------------|---|
| <b>LESSON PLAN</b>         | Review the lesson plan, which provides a comprehensive overview of the vRBT Live Action training, including its purpose, scenario overviews, trainer preparation guidance, and links to additional resources. |
| <b>LEARNING OBJECTIVES</b> | Review the vRBT Live Action learning objectives, identify additional learning objective skills to assess trainees on during the scenarios, and add any agency-specific learning objective skills to assess.   |
| <b>AGENCY RESOURCES</b>    | Add agency-specific notes, including local and state resources, best practices, and pertinent guidelines tailored to your agency.   |
| <b>SCENARIOS</b>           | Review the scenario overviews for each scenario.  |

### TRAINEE EVALUATION

Use the [trainee evaluation form](#) to track trainee completion and document notes on their scenario decisions. Conduct a debriefing with the trainee by asking debriefing questions and questions in the [scenario assessment rubric](#). Print copies for each trainee and add the trainee's name, ID, and position at the top of each evaluation form to use as a training record.

**NOTE:** If facilitating this training with multiple trainees at once, use the group debriefing and group scenario assessment rubric questions in the [group evaluation](#) section to debrief the group. Axon also recommends [screen casting](#) the in-headset experience for the group to observe.

|                                   |   |
|-----------------------------------|---|
| <b>DEBRIEFING QUESTIONS</b>       | After the trainee completes a scenario in-headset, conduct a debriefing with them to provide feedback, discuss their choices and the scenario's outcome. Use the provided debriefing questions for guidance and incorporate any agency-specific debriefing questions.               |
| <b>SCENARIO ASSESSMENT RUBRIC</b> | Conduct an assessment of the scenario with the trainee based on the learning objectives. Use the provided assessment questions for support as needed. Your assessment should also include a discussion about agency policy and a review of any pertinent local and state resources. |

## LESSON PLAN

### OVERVIEW

The vRBT Live Action scenarios designed for Brazilian law enforcement agencies combine 360° video with Handgun, TASER 7, and TASER 10 VR Controllers for a highly immersive and realistic training experience. This innovative approach enhances rapid visual assessment, de-escalation techniques, and hands-on technical proficiency with a handgun and TASER energy weapon.

Each scenario reflects the specific challenges faced by Brazilian officers — from managing high-stress situations to maintaining safety during roadside stops or in airplane settings. These scenarios provide trainees with realistic, context-driven experiences that build confidence and readiness for complex, real-world incidents.

After completing the experience, the trainer will conduct a debriefing with the trainee using the [AAR](#), [debriefing questions](#) and [scenario assessment rubric](#).

**DISCLAIMER:** This training experience is intended to simulate real-life scenarios as much as possible but cannot duplicate all field scenarios. By offering this training experience, Axon is not setting use of force standards, nor providing legal advice. **Trainees should follow their agency policy.** This training is not intended to replace or supplement your agency's required firearms training. Read and follow all manufacturer warnings and recommendations while engaging in this training experience.

### IN-HEADSET VR EXPERIENCE

In each scenario, trainees dive into a high-stress call for service, demanding quick, critical decision-making ranging from issuing a TASER energy weapon audible alert to deploying their TASER energy weapon or handgun, effectively equipping them for complex real-world scenarios.

Trainees determine how the call ends and see the results of their choices play out before them. Trainees can also complete each scenario more than once to experience the different possible outcomes.

While subjects won't respond to verbal commands in these scenarios, it's recommended to use them for realism.

**NOTE:** See the [scenario flowchart](#) for an overview of the decisions and branching.

After completing a scenario, the trainee will be presented with an After-Action Report (AAR).

|                            |  |
|----------------------------|--|
| <b>LEARNING OBJECTIVES</b> | <p>Given a scenario depicting an officer responding to a high-stress call for service, the trainee will complete the following with their agency trainer and score 100% on the scenario assessment rubric:</p> <ul style="list-style-type: none"> <li>• Demonstrate best practices according to agency policy in responding to situations involving a high-risk subject with little time or space to react and potential safety risks to all parties on scene.</li> <li>• Effectively deploy a TASER 7/TASER 10 energy weapon within the available preferred target areas on a moving subject who is in various positions at varying distances with obstructing barriers to achieve neuromuscular incapacitation (NMI).</li> <li>• Effectively fire a Handgun VR Controller on a threatening stationary subject who is in various positions at varying distances with obstructing barriers to incapacitate the subject.</li> </ul> |
| <b>SCENARIOS</b>           | <p>vrBT Live Action offers a set of scenarios designed to strengthen critical decision-making in high-stress situations. Available scenarios for Brazilian agencies include:</p> <ul style="list-style-type: none"> <li>• <a href="#">Armed Subject on a Plane</a></li> <li>• <a href="#">Domestic Dispute</a></li> <li>• <a href="#">Public Disturbance</a></li> <li>• <a href="#">Public Mental Health Crisis</a></li> <li>• <a href="#">Traffic Stop: Aggressive Passenger</a></li> </ul>   |
| <b>INSTRUCTIONAL GOAL</b>  | <p>As a responding officer, the trainee will apply use of force decision-making strategies during a high-stress call for service, demonstrating sound judgment under time and space constraints by effectively firing a handgun or deploying a TASER 7/TASER 10 VR Controller at high-risk subjects, achieving target accuracy, neuromuscular incapacitation (NMI), and subject incapacitation in accordance with agency policy and safety protocols.</p>  |
| <b>REQUIRED MATERIALS</b>  | <p>Available on the <a href="#">VR training materials</a> page on <a href="#">Axon Help</a>:</p> <ul style="list-style-type: none"> <li>• Facilitator’s guide</li> <li>• Sample course roster (optional for collecting trainee names and email addresses and tracking completion)</li> </ul>   |
| <b>DATE RELEASED</b>       | January 2026   |
| <b>PREREQUISITES</b>       | None   |

|                             |  |
|-----------------------------|--|
| <b>COURSE LENGTH</b>        | <ul style="list-style-type: none"> <li>• Each scenario requires 60-90 seconds to complete in headset.</li> <li>• Support trainees by debriefing for about 15 minutes in-person immediately after they complete a scenario and remove their headset.</li> </ul>   |
| <b>FACILITY LOCATION</b>    | The Training Space will be identified by the agency and must contain a virtual boundary to keep trainees safe. Training Spaces should be kept clear of objects, pets, live weapons, and other people.  |
| <b>TARGET GROUP</b>         | Law enforcement officers in Brazilian agencies   |
| <b>INSTRUCTORS</b>          | Any agency-identified VR trainer   |
| <b>GROUP RATIO</b>          | <p>This curriculum is designed for a trainer-to-trainee ratio of 1:1.</p> <p><b>NOTE:</b> If facilitating this module with multiple trainees at the same time, Axon recommends <a href="#">screen casting</a> a trainee’s in-headset experience for the group to observe.</p>  |
| <b>ADDITIONAL RESOURCES</b> | <ul style="list-style-type: none"> <li>• For assistance facilitating these vRBT Live Action scenarios or setting up Axon VR equipment, see the <a href="#">Virtual reality training</a> page</li> <li>• For directions on how to screencast the in-headset experience, <a href="#">Screen cast options</a> article</li> </ul>  |
| <b>EQUIPMENT</b>            | <ul style="list-style-type: none"> <li>• VR headset (cleaned and charged)</li> <li>• VR Controller (charged): <ul style="list-style-type: none"> <li>○ TASER 7 VR Controller</li> <li>○ TASER 10 VR Controller</li> <li>○ Handgun VR Controller</li> </ul> </li> <li>• <b>NOTE:</b> Depending on the specific vRBT Live Action training scenario, trainees will be able to use one or more of the paired VR Controllers.</li> <li>• Optional, but recommended equipment: <ul style="list-style-type: none"> <li>○ TASER VR Controller holster</li> <li>○ Handgun sidearm holster</li> <li>○ Samsung VR tablet (for trainer observation and <a href="#">screen casting</a> to a group of trainees)</li> </ul> </li> </ul> |

## SAMPLE TRAINING SCHEDULE

vRBT Live Action is a standalone application that does not include any online integrations with Axon Academy. In solo-mode, trainees can complete scenarios on their own without trainer observation. However, agencies can use scenarios as part of facilitated training with a trainer.

The agency-identified VR trainer is responsible for viewing the trainee's performance and determining if the trainee's actions were permissible based on their agency policy.

|                  |  |
|------------------|--|
| <b>0800-0805</b> | Trainee completes a vRBT Live Action scenario in-headset   |
| <b>0805-0820</b> | Trainer conducts assessment debriefing with the trainee following the evaluation procedure using the <a href="#">AAR</a> , <a href="#">debriefing questions</a> , and <a href="#">scenario assessment rubric</a> |

## LEARNING OBJECTIVES

Given a scenario depicting an officer responding to a high-stress call for service, the trainee will complete the following with their agency trainer and score 100% on the scenario assessment rubric:

- Demonstrate best practices according to agency policy in responding to situations involving a high-risk subject with little time or space to react and potential safety risks to all parties on scene.
- Effectively deploy a TASER 7/TASER 10 energy weapon within the available preferred target areas on a moving subject who is in various positions at varying distances with obstructing barriers to achieve neuromuscular incapacitation (NMI).
- Effectively fire a Handgun VR Controller on a threatening stationary subject who is in various positions at varying distances with obstructing barriers to incapacitate the subject.

## LEARNING OBJECTIVE SKILLS

Select additional learning objective skills to assess trainees on in this module:

|  |   |
|--|---|
| <b>SITUATIONAL AWARENESS &amp; OBSERVATION</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Cover, scan, assess area</li><li><input type="checkbox"/> 360° awareness</li><li><input type="checkbox"/> Observation: Whole body, hands, beltline, demeanor</li><li><input type="checkbox"/> Subject proximity</li></ul>  | <b>TACTICS &amp; MOVEMENT</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Interview stance</li><li><input type="checkbox"/> Move off the “X”</li><li><input type="checkbox"/> Off-hand work</li><li><input type="checkbox"/> Recovery position</li></ul>   |
| <b>DE-ESCALATION &amp; COMMUNICATION</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Building rapport</li><li><input type="checkbox"/> Communication with partner</li><li><input type="checkbox"/> Communication with subject/individual</li><li><input type="checkbox"/> Cuffing under power</li><li><input type="checkbox"/> Duty to intervene</li><li><input type="checkbox"/> Dispatch disparity (caller perception, bias, etc.)</li><li><input type="checkbox"/> Duty to intervene</li><li><input type="checkbox"/> Empathy</li><li><input type="checkbox"/> Third party considerations/bias</li><li><input type="checkbox"/> Verbal de-escalation</li></ul> | <b>TASER ENERGY WEAPON DEPLOYMENT</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Follow through after deployment</li><li><input type="checkbox"/> Post deployment activity (supervisor; medical; other)</li></ul> <b>PROBE DEPLOYMENT:</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Speed</li><li><input type="checkbox"/> Preferred targeting area</li><li><input type="checkbox"/> Spread</li><li><input type="checkbox"/> Clothing consideration</li></ul> |
|  | <b>ADMINISTRATIVE TASKS</b> <ul style="list-style-type: none"><li><input type="checkbox"/> Court preparation</li><li><input type="checkbox"/> Report writing</li></ul>  |

## AGENCY-SPECIFIC LEARNING OBJECTIVE SKILLS

Add any additional agency-specific learning objective skills you would like to assess trainees on as a part of this scenario:

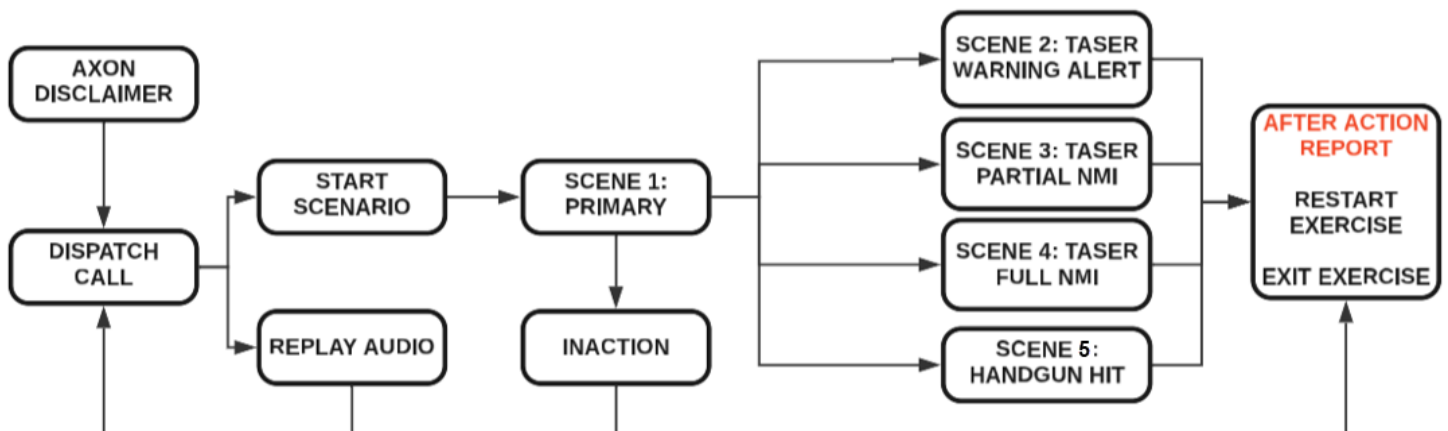
## AGENCY RESOURCES

This training is best augmented with agency-specific resources. Axon does not make any recommendations on agency policies.

In alignment with agency policy, consider creating a supplemental guide (or use the space below to add agency-specific notes) to share with trainees that includes the local and state resources available that are specific to your agency and community, best practices, and agency-specific guidelines.

## AGENCY-SPECIFIC NOTES

## SCENARIO DECISIONS FLOWCHART




## SCENARIOS

vRBT Live Action scenarios provide opportunities for trainees to enhance their rapid decision-making skills in realistic, high-stress calls for service to effectively prepare them for complex real-world scenarios unique to Brazilian law enforcement agencies.


Available scenarios include:

1. [Armed Subject on a Plane](#)
2. [Domestic Dispute](#)
3. [Public Disturbance](#)
4. [Public Mental Health Crisis](#)
5. [Traffic Stop: Aggressive Passenger](#)


### ARMED SUBJECT ON A PLANE

|                                  |   |  |
|----------------------------------|---|--|
| <p><b>DESCRIPTION</b></p>        | <p>This scenario is from the perspective of the secondary officer. The trainee and their partner have responded to a call about a male passenger onboard a commercial aircraft.</p> <p>In this scenario, trainees respond to an encounter with a paranoid and erratic male subject aboard a domestic aircraft.</p> <p>Trainees must operate within the aircraft's narrow aisles and limited exits, applying precise and controlled tactics in a confined environment.</p> |  |
| <p><b>ENVIRONMENT</b></p>        | <p>Interior of a commercial passenger airplane parked at the airport gate. Standard cabin seating with a central aisle. All passengers and crew have been evacuated.</p>  |  |
| <p><b>INSTRUCTIONAL GOAL</b></p> | <p>Safely resolve a crisis in a confined aircraft environment involving an armed individual by applying effective tactical communication, accurate threat assessment, and proportional use-of-force decision-making.</p>  |  |


## DOMESTIC DISPUTE

|                           |  |   |
|---------------------------|--|---|
| <b>DESCRIPTION</b>        | <p>In this scenario, trainees respond to a volatile domestic violence situation involving a male who is shouting while holding a kitchen knife.</p> <p>Trainees practice maintaining officer safety while using clear communication, empathy, and de-escalation strategies to stabilize the scene, support the victim, and avoid escalating to higher levels of force.</p> |  |
| <b>ENVIRONMENT</b>        | Open-layout living room inside of a house at night with dim lighting   |   |
| <b>INSTRUCTIONAL GOAL</b> | Safely de-escalate a volatile domestic dispute in close quarters by assessing threats in the presence of a victim and responding appropriately to weapon threats under pressure.   |   |


## PUBLIC DISTURBANCE

|                           |   |   |
|---------------------------|---|---|
| <b>DESCRIPTION</b>        | <p>In this scenario, trainees respond to a disturbance involving an intoxicated man waving a metal pipe near vendor stands.</p> <p>Trainees must carefully evaluate the high-visibility environment while managing an unpredictable subject who is making threats.</p> <p>They practice maintaining officer safety through clear communication and de-escalation strategies to stabilize the scene.</p> |  |
| <b>ENVIRONMENT</b>        | Urban plaza with dim streetlamps  |   |
| <b>INSTRUCTIONAL GOAL</b> | De-escalate a public confrontation involving an improvised weapon by maintaining safety in an emotionally charged crowd and avoiding unnecessary escalation.  |   |

## PUBLIC MENTAL HEALTH CRISIS

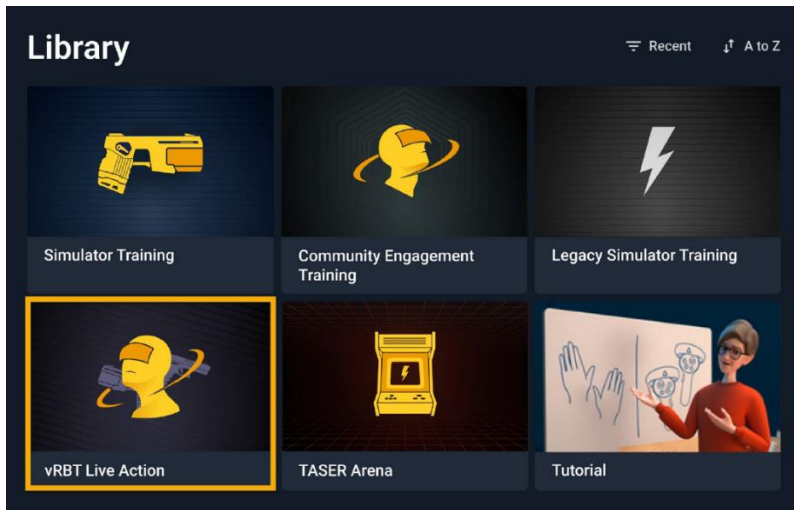
|                                  |  |  |
|----------------------------------|--|--|
| <p><b>DESCRIPTION</b></p>        | <p>In this scenario, trainees respond to a public plaza where an emotionally disturbed man is yelling and holding a knife.</p> <p>The subject is not actively threatening bystanders but is visibly erratic and unpredictable, swaying and muttering. A few citizens watch from a safe distance.</p> |  <p>A photograph showing a man in a public plaza. He is wearing a brown jacket and blue shoes, and is holding a knife. He appears to be in a state of distress or aggression. In the background, there are other people sitting on a bench, and the plaza is paved with blue and red tiles.</p> |
| <p><b>ENVIRONMENT</b></p>        | <p>Open urban plaza in the daytime</p>   |  |
| <p><b>INSTRUCTIONAL GOAL</b></p> | <p>Safely engage a subject experiencing a public mental health crisis by applying effective tactical communication and minimizing harm in a public setting.</p>  |  |

## TRAFFIC STOP: AGGRESSIVE PASSENGER

|                                  |  |   |
|----------------------------------|--|---|
| <p><b>DESCRIPTION</b></p>        | <p>This scenario is from the perspective of the secondary officer as they work with their partner on a traffic stop on a rural road just before sunset.</p> <p>The driver is cooperative, but the passenger becomes increasingly aggressive. He stands outside the open passenger door, yelling and refusing lawful orders. The suspect is not armed initially, but the situation escalates quickly.</p> |  <p>A photograph showing a white SUV parked on a dirt shoulder of a rural road. The passenger door is open, and a man is standing next to it. The man is wearing a blue shirt and jeans. The background shows a rural landscape with trees and a cloudy sky.</p> |
| <p><b>ENVIRONMENT</b></p>        | <p>Rural highway shoulder at dusk</p>  |   |
| <p><b>INSTRUCTIONAL GOAL</b></p> | <p>Coordinate safely during a vehicle stop by assessing subject compliance near a vehicle and appropriately de-escalating or applying force in close quarters.</p>   |   |

## LAUNCHING VRBT LIVE ACTION SCENARIOS

1. In the Axon VR Library, pinch to select **vrBT Live Action**.

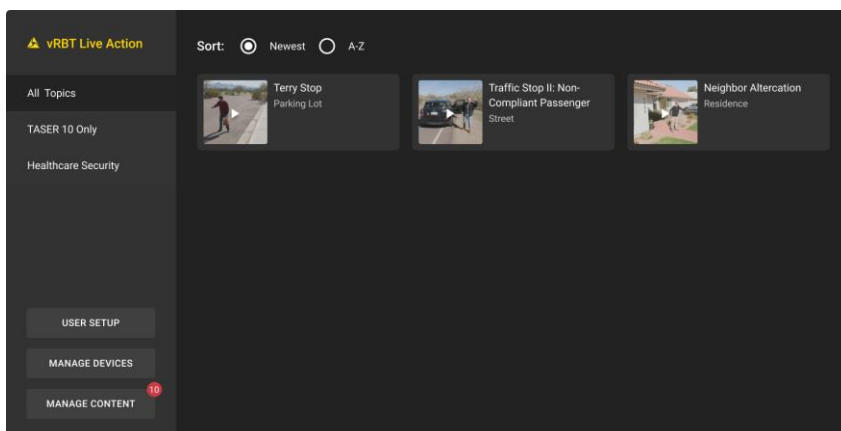


2. Proceed through the Setup screens:

- Disclaimer (1)
- Headset Adjustments
- Health & Safety
- VR Controller Pairing flow screens
- Disclaimer (2)

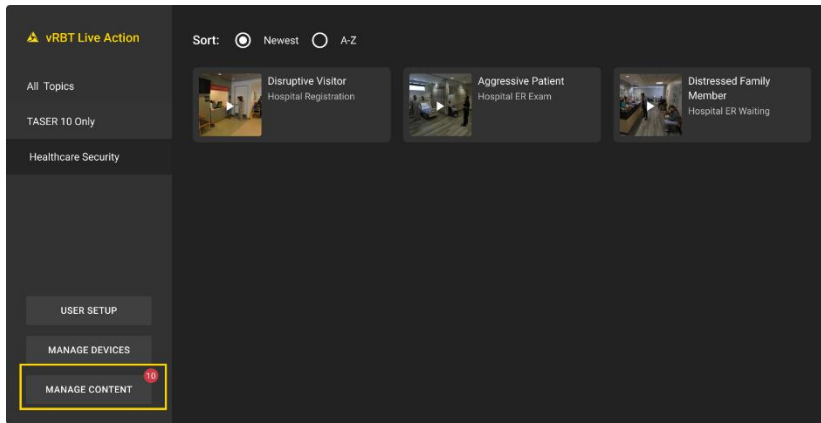
3. When the vrBT Live Action application is initially installed, there will be three scenarios available:

- Terry Stop
- Traffic Stop II: Non-Compliant Passenger
- Neighbor Altercation



## MANAGING SCENARIOS

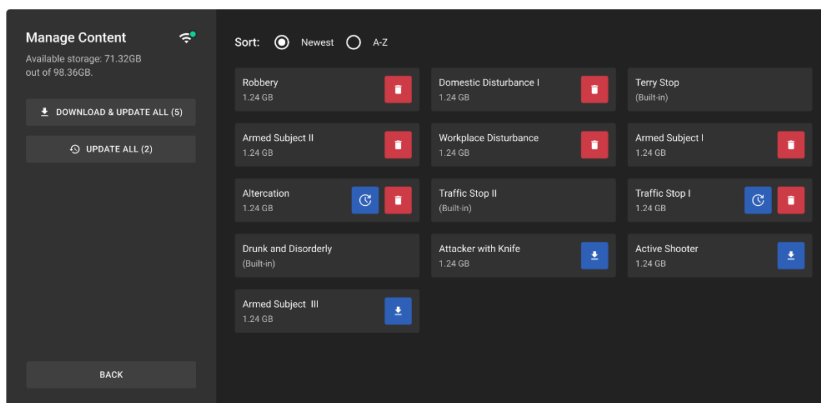
1. To select and download additional scenarios, select **Manage Content**.



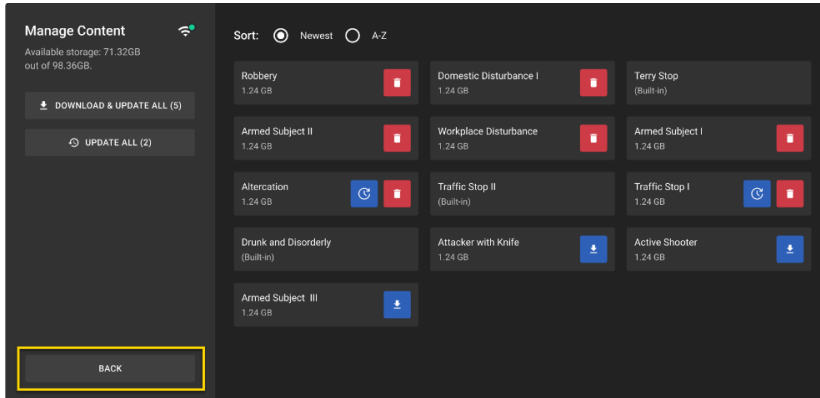
**NOTE:** The Brazilian scenarios are only visible and available when the headset [system language](#) is set to **Portuguese (Brazil)**. The **Manage Content** menu displays downloadable content based on the headset's current language setting. If the headset is set to a different language, Brazilian Portuguese content will not appear as an available download.

2. On the Manage Content screen, you can do the following:

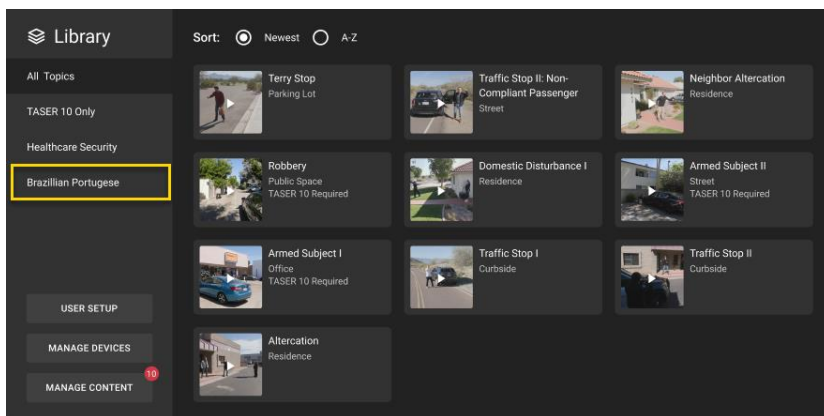
- Download additional scenarios
- Update existing content scenarios
- Delete content scenarios
- View Wi-Fi connectivity status
- View available headset storage



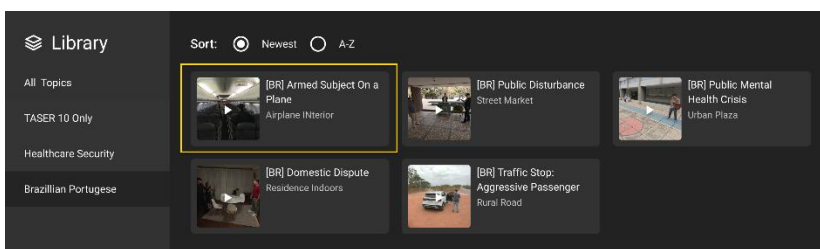
3. Once you have downloaded the additional scenarios, select **Back** to return to the vRBT Live Action library.



4. Select **Brazilian Portuguese** from the menu.



5. Select a scenario tile to launch the scenario.



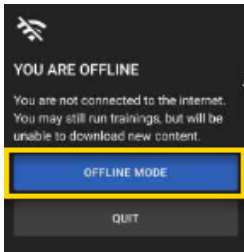
**NOTE:** Make sure that trainees holster their TASER VR Controllers prior to launching a scenario.

## OFFLINE MODE

If you don't have an active internet connection, you can launch vRBT Live Action training in Offline mode. You can use downloaded scenarios. However, you won't be able to do the following:

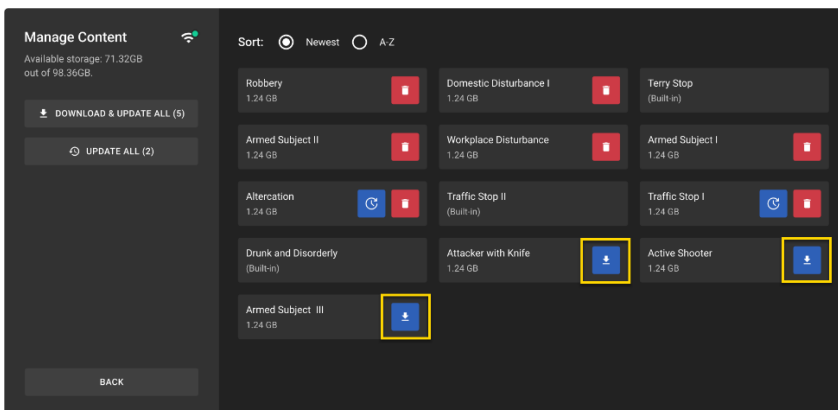
- Download new scenarios
- Update existing scenarios

Select **Offline Mode** to continue.



## MANAGE CONTENT SCREEN (OFFLINE MODE)

When offline, you can access any scenario tile with a blue icon.



## FACILITATING SCENARIOS

vRBT Live Action is a standalone application that does not include any online integrations with Axon Academy. Trainees can complete a scenario in two modes: Solo or Facilitated by an agency trainer:

- In Solo mode (without direct trainer observation or debriefing), trainees can independently complete the exercise in-headset.
- If the scenario is part of a training session facilitated by an agency trainer, the trainer can use a tablet or casting device (e.g., smart TV, Chromecast) to enhance their assessment capabilities. Trainers can also upload and manage the AARs from tablet-facilitated sessions in VR web app.

The agency-identified VR trainer is responsible for viewing the trainee's performance and determining if the trainee's actions were permissible based on their agency policy.

## SCENARIO OVERVIEW

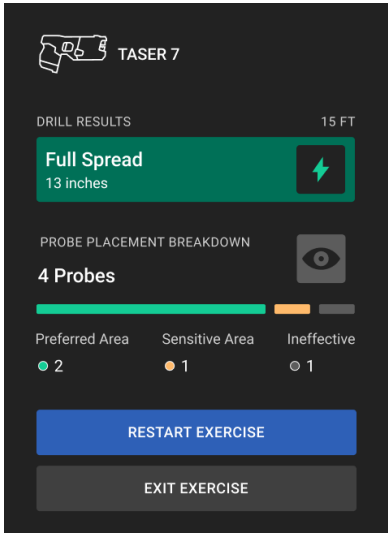
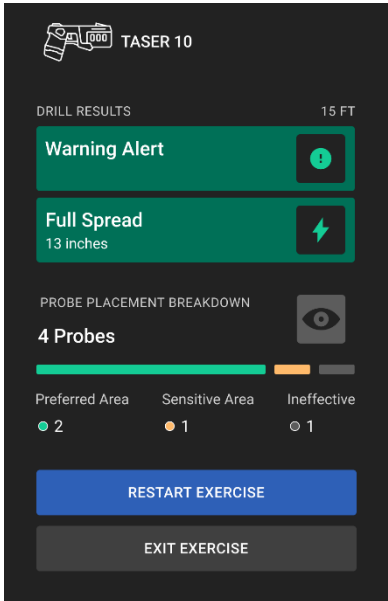
Once trainees begin a scenario, they will either hear a Dispatch call or an introduction to the scenario.

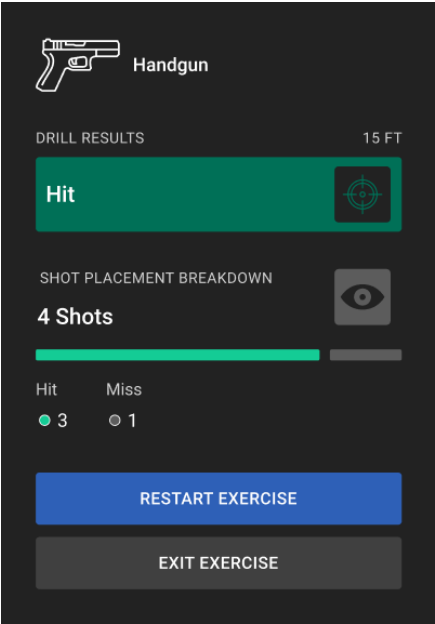
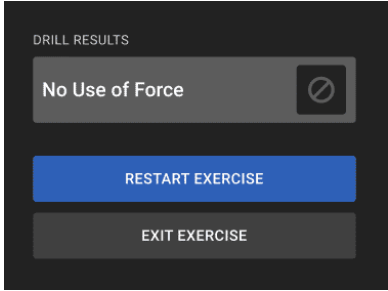
After selecting **START SCENARIO**, they will enter a live action scenario where they will act as a responding officer. As the scenario progresses, trainees can do the following in response to events in the scenario as they unfold:

- Deploy their TASER VR Controller or fire their Handgun VR Controller
- Take no action after aiming their TASER VR Controller or Handgun VR Controller at the subject

## AFTER-ACTION REPORT (AAR)

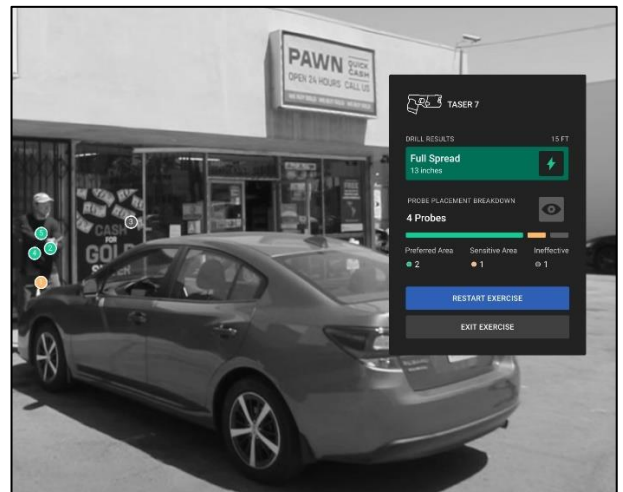
An After-Action Report (AAR) displays the results for each VR Controller the trainee used at the completion of the scenario. You can use these results to review the trainee's decisions and actions when determining if the learning objectives were met.

|                               |   |   |
|-------------------------------|---|---|
| <b>TASER 7 VR Controller</b>  | <ul style="list-style-type: none"><li>• When the trainee uses a TASER 7 VR Controller in the scenario, the AAR includes the drill results for probe deployment. These results indicate if NMI and correct probe spread were achieved.</li><li>• The probe placement breakdown will provide a summary of each probe deployed and their status.</li></ul>       |  <p>The screenshot shows the TASER 7 AAR interface. At the top, it says 'TASER 7'. Below that, 'DRILL RESULTS' is displayed with a distance of '15 FT'. A green bar indicates 'Full Spread' with '13 inches' below it. Underneath, 'PROBE PLACEMENT BREAKDOWN' shows '4 Probes' with a bar chart. The breakdown includes: Preferred Area (2), Sensitive Area (1), and Ineffective (1). At the bottom, there are buttons for 'RESTART EXERCISE' and 'EXIT EXERCISE'.</p>      |
| <b>TASER 10 VR Controller</b> | <ul style="list-style-type: none"><li>• When the trainee uses a TASER 10 VR Controller in the scenario, the AAR includes the drill results for probe deployment. These results will indicate if NMI and correct probe spread were achieved.</li><li>• The probe placement breakdown will provide a summary of each probe deployed and their status.</li></ul> |  <p>The screenshot shows the TASER 10 AAR interface. At the top, it says 'TASER 10'. Below that, 'DRILL RESULTS' is displayed with a distance of '15 FT'. A green bar indicates 'Warning Alert' with '13 inches' below it. Underneath, 'PROBE PLACEMENT BREAKDOWN' shows '4 Probes' with a bar chart. The breakdown includes: Preferred Area (2), Sensitive Area (1), and Ineffective (1). At the bottom, there are buttons for 'RESTART EXERCISE' and 'EXIT EXERCISE'.</p> |

|                                     |   |  |
|-------------------------------------|---|--|
| <p><b>Handgun VR Controller</b></p> | <ul style="list-style-type: none"> <li>When the trainee uses a Handgun VR Controller in the scenario, the AAR shows the status "Hit" or "Miss" for the drill results. <ul style="list-style-type: none"> <li>"Hit" indicates that the subject was neutralized.</li> <li>"Miss" displays if the Handgun VR Controller was fired, but the subject was not hit.</li> </ul> </li> </ul> |   |
| <p><b>No Use of Force</b></p>       | <p>If the trainee does not use the TASER or Handgun VR Controller in the scenario, the AAR shows no use of force.</p>   |  |

**PROBE PLACEMENT**







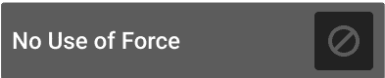
When the AAR displays, you can also view where probes from the TASER VR Controller hit or missed the subject.





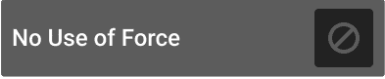
## EXPOSURE & NEUTRALIZATION STATES

The AAR will also include a summary of the TASER VR Controller exposure that the trainee achieved in the scenario.

### TASER VR CONTROLLER EXPOSURE STATES

|  |   |
|--|---|
|  <p><b>Full Spread</b><br/>13 inches</p>          | Indicates that NMI was successful with 12+ inches of probe spread.                        |
|  <p><b>Partial Spread</b><br/>9 inches</p>        | Indicates a deployment with the probes spread between 6 inches and 12 inches.             |
|  <p><b>No Spread</b><br/>Only one probe</p>       | Indicates when only a single probe connected and successful spread was not achieved.      |
|  <p><b>No Spread</b><br/>Missed</p>               | Indicates that no probes connected.   |
|  <p><b>Ineffective</b><br/>Same Polarity</p>     | Indicates that the probes deployed resulted in the same polarity and no NMI was achieved. |
|  <p><b>Warning Alert</b><br/>No Deployments</p> | Indicates that there were no deployments, but a warning alert was deployed.               |
|  <p><b>No Use of Force</b></p>                  | Indicates that there was no TASER VR Controller drawn during the scenario.                |

### Handgun VR Controller Neutralization States

|   |   |
|---|---|
|  <p><b>Hit</b></p>             | Indicates that the Handgun VR Controller was fired and the subject was hit and neutralized. |
|  <p><b>Miss</b></p>            | Indicates that the Handgun VR Controller was fired and the subject was not hit.             |
|  <p><b>No Use of Force</b></p> | Indicates that there was no Handgun VR Controller drawn during the scenario.                |

## TRAINEE EVALUATION (INDIVIDUAL)

After the trainee completes a scenario in-headset, conduct a debriefing with them to provide feedback and discuss their choices and the scenario outcome using the provided questions as a guide. Then, complete the scenario assessment rubric with the trainee.

You can use the [trainee evaluation form](#) with the debriefing questions and [scenario assessment rubric](#) as a training record to record performance notes and track individual trainee evaluations. Simply print copies for each trainee.

**NOTE:** If facilitating this training with multiple trainees at once, use the group debriefing and scenario assessment rubric questions in the [group evaluation](#) section to conduct a debriefing with the group.

## TRAINER NOTES

## TRAINEE EVALUATION: vRBT LIVE ACTION – INTERNATIONAL (BRAZIL)

| TRAINEE NAME   | TRAINEE ID | TYPE   |
|--|------------|--|
|  |            | <input type="checkbox"/> Recruit<br><input type="checkbox"/> Officer |
| <b>SCENARIOS COMPLETED</b><br><input type="checkbox"/> <a href="#">Armed Subject on a Plane</a><br><input type="checkbox"/> <a href="#">Domestic Dispute</a><br><input type="checkbox"/> <a href="#">Public Disturbance</a><br><input type="checkbox"/> <a href="#">Public Mental Health Crisis</a><br><input type="checkbox"/> <a href="#">Traffic Stop: Aggressive Passenger</a> |            |  |

### DEBRIEFING QUESTIONS (INDIVIDUAL)

- What choices led to successfully detaining the subject?
- What factors influenced your on-scene actions/decisions?
- What choices seemed the least effective in de-escalating the situation?
- What choices were most effective?
- Did any of the consequences of your choices come as a surprise? If so, which one(s) and why?
- Would you change any of your choices after viewing the outcome of the scenario? What actions would you take?
- What is our agency's policy and/or use of force standard in responding to situations similar to this scenario involving a high-risk subject with little time or space to react and potential safety risks to all parties on scene?

### AGENCY-SPECIFIC QUESTIONS

## TRAINER NOTES

## SCENARIO ASSESSMENT RUBRIC (INDIVIDUAL)

Given a scenario depicting an officer responding to a high-stress call for service, the trainee will debrief with their agency trainer and score 100% on the scenario assessment rubric below for each of the VR Controllers used in the scenario:

- [TASER 7 VR Controller](#)
- [TASER 10 VR Controller](#)
- [Handgun VR Controller](#)

**NOTE:** As part of the assessment rubric, Axon recommends discussing agency policy and reviewing local and state resources with the trainee.

### TASER 7 VR CONTROLLER

Observe the following behaviors when the trainee deploys a **TASER 7 VR Controller** in a vRBT Live Action scenario.

#### Q1: Did the trainee demonstrate the following when safely and effectively deploying their TASER 7 VR Controller on a moving subject in the scenario?

|   |  |
|---|--|
| <input type="checkbox"/> <b>Passing Behaviors</b> | <p>The trainee demonstrated the following actions:</p> <ol style="list-style-type: none"><li>1. Attempted verbal de-escalation (throughout scenario).</li><li>2. Assumed the “Field Interview” position:<ol style="list-style-type: none"><li>a. Hands above the waist</li><li>b. Energy weapon side bladed away from the subject</li><li>c. Positioned in a reactionary stance</li></ol></li><li>3. Drew the TASER 7 energy weapon:<ol style="list-style-type: none"><li>a. Drew the energy weapon from the holster with one hand</li><li>b. Indexed trigger finger along the side of the energy weapon</li><li>c. Placed the energy weapon in SUL position (or modified low ready)</li></ol></li><li>4. Rotated the Safety to ARMED/UP.</li><li>5. Gave proper TASER energy weapon commands to the subject:<ol style="list-style-type: none"><li>a. “TASER, TASER, TASER”</li><li>b. “Stop resisting!”</li></ol></li><li>6. Presented the TASER 7 energy weapon:<ol style="list-style-type: none"><li>a. Lined up the LASER at the right or left hip, just above the beltline to gain maximum neuromuscular incapacitation (NMI)</li></ol></li><li>7. Arced the TASER 7 energy weapon.</li></ol> <p style="text-align: right;"><i>(continued on next page)</i></p> |
|---|--|

|   |  |
|---|--|
|   | <ol style="list-style-type: none"> <li>8. Deployed the TASER 7 energy weapon: <ol style="list-style-type: none"> <li>a. Pressed the trigger to deploy the first probe above the beltline</li> <li>b. Used tilt select for another cartridge</li> <li>c. Pressed the trigger to deploy an additional probe <ol style="list-style-type: none"> <li>i. Achieved a minimum 12-inch probe spread within the target's preferred target area</li> <li>ii. Achieved NMI with two connected probes</li> </ol> </li> </ol> </li> <li>9. Observed the subject's change in behavior to assess deployment and confirm the threat is neutralized or mitigated.</li> <li>10. Scanned 360 degrees to ensure no additional threats.</li> <li>11. Rotated the Safety to SAFE/DOWN.</li> <li>12. Re-holstered the TASER 7 energy weapon.</li> <li>13. Deployed the TASER 7 energy weapon at varying distances between 10-25 feet from the subject, considering the moving subject's position and angle.</li> <li>14. Adjusted probe placement to achieve ideal attainment based on: <ol style="list-style-type: none"> <li>a. Subject's distance</li> <li>b. Subject's body position/pose</li> <li>c. Any barrier(s) between the trainee and subject</li> </ol> </li> <li>15. Achieved a minimum 12-inch probe spread within the moving subject's available preferred target area.</li> <li>16. Achieved a good electrical connection with two connected probes with at least a 12-inch spread on the subject.</li> </ol> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | <p>The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.</p>   |

|                      |  |
|----------------------|--|
| <b>TRAINER NOTES</b> |  |
|                      |  |

**Q2: Ask the trainee: How is TASER 7 energy weapon attainment success influenced by different variables?**

|   |   |
|---|---|
| <input type="checkbox"/> <b>Passing Behaviors</b> | The trainee should clearly articulate the following: <ul style="list-style-type: none"><li>• Subject's distance</li><li>• Subject's body position/pose</li><li>• Any barrier(s) between the trainee and subject</li></ul> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.   |

**TRAINER NOTES**

Empty box for trainer notes.

## TASER 10 VR CONTROLLER

Observe the following behaviors when the trainee deploys a **TASER 10 VR Controller** in a vRBT Live Action scenario.

### Q1: Did the trainee demonstrate the following when safely and effectively deploying their TASER 10 VR Controller on a moving subject in the scenario?

**Passing Behaviors**

The trainee demonstrated the following actions:

1. Attempted verbal de-escalation (throughout scenario).
2. Assumed the “Field Interview” position:
  - a. Hands above the waist
  - b. Energy weapon side bladed away from the subject
  - c. Positioned in a reactionary stance
3. Drew the TASER 10 energy weapon:
  - a. Drew the energy weapon from the holster with one hand
  - b. Indexed trigger finger along the side of the energy weapon
  - c. Placed the energy weapon in SUL position (or modified low ready)
4. Rotated the Selector Switch up one click to ARMED/ON.
5. Gave proper TASER energy weapon commands to the subject:
  - a. “TASER, TASER, TASER”
  - b. “Stop resisting!”
6. Presented the TASER 10 energy weapon.
7. Activated a warning alert.
8. Deployed the TASER 10 energy weapon:
  - a. Pressed the trigger to deploy the first probe above the beltline
  - b. Used tilt select for another cartridge
  - c. Pressed the trigger to deploy an additional probe
    - i. Achieved a minimum 12-inch probe spread within the target’s preferred target area
    - ii. Achieved NMI with two connected probes
9. Observed the subject’s change in behavior to assess deployment and confirm the threat is neutralized or mitigated.
10. Scanned 360 degrees to ensure no additional threats.
11. Rotated the Selector Switch down one click to OFF/DOWN.
12. Re-holstered the TASER 10 energy weapon.
13. Deployed the TASER 10 energy weapon at varying distances between 10–25 feet from the subject, considering the moving subject’s position and angle.

*(continued on next page)*

|   |   |
|---|---|
|   | <p>14. Adjusted probe placement to achieve ideal attainment based on:</p> <ul style="list-style-type: none"> <li>a. Subject's distance</li> <li>b. Subject's body position/pose</li> <li>c. Any barrier(s) between the trainee and subject</li> </ul> <p>15. Achieved a minimum 12-inch probe spread within the moving subject's available preferred target area.</p> <p>16. Achieved a good electrical connection with two connected probes with at least a 12-inch spread on the subject.</p> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | <p>The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.</p>  |

**TRAINER NOTES**

**Q2: Ask the trainee: How is TASER 7 energy weapon attainment success influenced by different variables?**

|   |   |
|---|---|
| <input type="checkbox"/> <b>Passing Behaviors</b> | The trainee should clearly articulate the following: <ul style="list-style-type: none"><li>• Subject's distance</li><li>• Subject's body position/pose</li><li>• Any barrier(s) between the trainee and subject</li></ul> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.   |

**TRAINER NOTES**

Empty box for trainer notes.

## HANDGUN VR CONTROLLER

Observe the following behaviors when the trainee deploys a **Handgun VR Controller** in a vRBT Live Action scenario.

### Q1: Did the trainee demonstrate the following when safely and effectively firing their Handgun VR Controller on a moving subject in the scenario?

|   |   |
|---|---|
| <input type="checkbox"/> <b>Passing Behaviors</b> | <p>The trainee demonstrated the following actions:</p> <ol style="list-style-type: none"><li>1. Attempted verbal de-escalation (throughout the exercise).</li><li>2. Assumed the “Field Interview” position:<ol style="list-style-type: none"><li>a. Hands above the waist</li><li>b. Handgun VR Controller side bladed away from the subject</li><li>c. Positioned in a reactionary stance</li></ol></li><li>3. Drew the Handgun VR Controller from the holster.<ol style="list-style-type: none"><li>a. Ensured proper hand placement:<ol style="list-style-type: none"><li>i. Established a firm grip on the Handgun VR Controller with dominant hand</li><li>ii. Ensured trigger finger was outside the trigger guard and resting alongside the frame</li></ol></li><li>b. Drew the Handgun VR Controller from the holster, maintaining control and a smooth motion</li></ol></li><li>4. Ensured proper hand and body movement:<ol style="list-style-type: none"><li>a. Merged support hand with dominant hand</li><li>b. Punched the gun up to eye level with both hands</li><li>c. Pointed the muzzle downrange</li><li>d. Assumed a proper shooting stance and position that allows for stability, accuracy, and quick target acquisition</li></ol></li><li>5. Fired the Handgun VR Controller by squeezing the trigger with one finger.</li></ol> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | <p>The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.</p>  |

## TRAINER NOTES

## AGENCY BEST PRACTICES QUESTIONS

**Discuss best practices** according to your agency policy in responding to situations involving a high-risk subject with little time or space to react and potential safety risks to all parties on scene.

Ask the trainee the following questions:

### Q1: What are some ways that you can identify a high-risk subject's behavior?

|   |  |
|---|--|
| <input type="checkbox"/> <b>Passing Responses</b> | <ul style="list-style-type: none"><li>• Recognize body language</li><li>• Recognize emotional responses</li><li>• Recognize physical responses</li><li>• Recognize dangerous behavior</li><li>• Evaluate the level of threat to the subject and all parties on scene</li></ul> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | The trainee fails to identify the correct approaches or conveys the opposite of the passing approaches.  |

### TRAINER NOTES

**Q2: What are some tactical considerations for handling a high-risk subject when you have little time or space to react and there are potential safety risks to you or others on scene?**

|   |  |
|---|--|
| <input type="checkbox"/> <b>Passing Responses</b> | <ul style="list-style-type: none"><li>• Limitations of time and space</li><li>• Need to prioritize officer's safety and the safety of others</li></ul> |
| <input type="checkbox"/> <b>Failing Behaviors</b> | The trainee fails to identify the correct considerations or conveys the opposite of the passing considerations.  |

**TRAINER NOTES**

Empty box for trainer notes.

**Discuss rapid decision-making with justification of judgement** to determine the most suitable course of action in a situation with an uncooperative subject.

Ask the trainee the following questions:

1. When did your authority change during the scenario's high-intensity scene?
2. How can you attempt de-escalation using a TASER energy weapon?
3. What are the reasons for your use of force in deploying a weapon in the scenario?
  - a. TASER 7 VR Controller
  - b. TASER 10 VR Controller
  - c. Handgun VR Controller
4. How does your use-of-force decision align with our agency policy?

## TRAINER NOTES

## TRAINEE EVALUATION (GROUP)

If facilitating this training with multiple trainees at once, use these group questions to conduct a debriefing with the group. Add additional questions as needed.

### DEBRIEFING QUESTIONS (GROUP)

- What choices seemed the least effective in de-escalating the situation? What choices were most effective?
- Would you change any of the choices after viewing the outcome of the scenario? What actions would you take?
- What is our policy and/or use of force standard in responding to situations similar to this scenario involving a high-risk subject with little time or space to react and potential safety risks to all parties on scene?

### AGENCY-SPECIFIC QUESTIONS

## TRAINER NOTES